

3 Problem-solving processes

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3.1 Aim and introductory remarks



backbone of formal approach to problem solving

- aim: *explication* of problem solving processes (psps)
- backbone: solve $\{?\{A, \sim A\}\}$ by deriving A or $\sim A$ from Γ by CL
- empirical means (observation and experiment)
- + new available information (not originally seen as relevant)
(easy extension)
- + corrective and ampliative logics, handling inconsistency, ...
includes forming new hypotheses
adaptive logics: control by conditions and marking definition
(easy extension)
- + devise new empirical means: future research
(seems within reach)
- + model-based reasoning, ...: future research



Plan



given a logic (or a set of logics) \mathbf{L} , we can handle the heuristics
(see previous lecture)

viz. define the procedure

for solving $\{? \{A, \sim A\}\}$ by deriving A or $\sim A$ from Γ by \mathbf{L}

adaptive logics enable us to explicate the reasoning behind many psps
(see next lecture)



Background



- philosophy of science: Nickles, Meheus, Batens
- erotetic logic (varying on Wiśniewski)
- logic
 - adaptive logics
 - prospective dynamics
 - procedures

problem determined by (changing) constraints

- conditions on the solution
- methodological instructions / heuristics / examples
- certainties (conceptual system ...)



Formal approach



formal but not *logic* with the usual connotations

- proofs – success
- arbitrary sequence of applications of rules
- infinite consequence set
- *useless* subsequences
- deductive
- **CL**

- psp (problem solving process) – success?
- goal directed
- unique aim (possibly unspecified at outset)
- *unsuccessful* subsequences
- also other forms of reasoning
- multiplicity of logics





differences partly rely on confusion

- proof search is goal-directed process (and is a psp)
- proof search is not always successful
- no arbitrary sequences result of proof search
- proof search for *one* formula from given premises
(but set of problems solvable by certain means)
- unsuccessful subsequences in proof search
no 'useless' subsequences in goal-directed proofs
- that all logic is deductive (or is **CL**) is a plain prejudice

3.2 Problem-solving processes: first elements



terminology: psp refers to *explicandum* and to *explicatum*

- psp contain unsuccessful subsequences
 - justified at some point in the psp
 - not justified any more at later point
 - *and vice versa*

‘unsuccessful’ is a *dynamic* property





- psp's require prospective dynamics + derived problems
- prospective dynamics (previous lecture)
now breath first (better w.r.t. problems)

- derived problems:

$\{?\{A, \sim A\}\}$ (problem)

...

$[B_1, \dots, B_n] A$ (if B_1, \dots, B_n true, then also A)
 $\{?\{B_1, \sim B_1\}, \dots, ?\{B_n, \sim B_n\}\}$ derived problem



Lines occurring in a psp



problem lines: problem = non-empty set of questions

declarative lines

- conditional: $[B_1, \dots, B_n] A$
- unconditional: $[\emptyset] A$, viz. A





a stage of a psp: sequence of lines

a psp: chain of stages

next stage obtained by adding new line

marks may change (governed by marking definitions)

relation between stages governed by *procedure*



rehearsal

- the complement of a formula
- α -formulas and \mathfrak{b} -formulas (α and \mathfrak{b})
- formula analysing rules and condition analysing rules
- $pp(A, B)$ (A is a positive part of B)
- the Prem rule
- EM, EM0 and Trans
- direct answer to a question / problem



Specific rules



Where $\{?\{M, \sim M\}\}$ is the main (or original) problem:

Main Start a psp with the line:

1 $\{?\{M, \sim M\}\}$ Main

Target rule (to choose a target that one tries to obtain)

Target If P is the problem of an unmarked problem line, and A is a direct answer of a member of P , then one may add:

k $[A] A$ Target

Derive problems:

DP If A is an unmarked target from problem line i and $[B_1, \dots, B_n] A$ is the formula of an unmarked line j , then one may add:

k $\{?\{B_1, \sim B_1\}, \dots, ?\{B_n, \sim B_n\}\}$ i, j ; DP

3.3 An example



main problem: $? \{p \vee q, \sim(p \vee q)\}$

premise set: $\{\sim s, \sim u \vee r, (r \wedge t) \vee s, (q \vee u) \supset (\sim t \vee q), t \supset u\}$



$\{\sim s, \sim u \vee r, (r \wedge t) \vee s, (q \vee u) \supset (\sim t \vee q), t \supset u\}$



1	$\{?\{p \vee q, \sim(p \vee q)\}\}$	Main	
2	$[\sim(p \vee q)] \sim(p \vee q)$	Target	D ³
3	$[\sim p, \sim q] \sim(p \vee q)$	2; C \sim VE	D ³
4	$[p \vee q] p \vee q$	Target	
5	$[p] p \vee q$	4; CVE	D ⁵
6	$[q] p \vee q$	4; CVE	



$\{\sim s, \sim u \vee r, (r \wedge t) \vee s, (q \vee u) \supset (\sim t \vee q), t \supset u\}$



1	$\{?\{p \vee q, \sim(p \vee q)\}\}$	Main	
4	$[p \vee q] p \vee q$	Target	
6	$[q] p \vee q$	4; CVE	
7	$\{?\{q, \sim q\}\}$	4, 6; DP	
8	$[q] q$	Target	
9	$(q \vee u) \supset (\sim t \vee q)$	Prem	
10	$[q \vee u] \sim t \vee q$	9; $\supset E$	
11	$[q] \sim t \vee q$	10; CVE	D^{12}
12	$[q, t] q$	11; VE	I^{12}
13	$[u] \sim t \vee q$	10; CVE	
14	$[u, t] q$	13; VE	
15	$\{?\{u, \sim u\}, ?\{t, \sim t\}\}$	8, 14; DP	
16	$[t] t$	Target	

cleaning up for lack of space



$\{\sim s, \sim u \vee r, (r \wedge t) \vee s, (q \vee u) \supset (\sim t \vee q), t \supset u\}$



8	$[q] q$	Target	
...	
14	$[u, t] q$	13; $\vee E$	$S^{23} R^{24}$
15	$\{?\{u, \sim u\}, ?\{t, \sim t\}\}$	8, 14; DP	R^{23}
16	$[t] t$	Target	R^{23}
17	$(r \wedge t) \vee s$	Prem	
18	$[\sim s] r \wedge t$	17; $\vee E$	
19	$[\sim s] t$	18; $\wedge E$	$S^{22} R^{23}$
20	$\{?\{s, \sim s\}\}$	16, 19; DP	R^{22}
21	$[\sim s] \sim s$	Target	R^{22}
22	$\sim s$	Prem	
23	t	19, 22; Trans	
24	$[u] q$	14, 23; Trans	
25	$\{?\{u, \sim u\}\}$	8, 24; DP	

cleaning up for lack of space



$$\{\sim s, \sim u \vee r, (r \wedge t) \vee s, (q \vee u) \supset (\sim t \vee q), t \supset u\}$$


1	$\{?\{p \vee q, \sim(p \vee q)\}\}$	Main	R^{31}
...			
6	$[q] p \vee q$	4; CVE	$S^{30} R^{31}$
...			
23	t	19, 22; Trans	
24	$[u] q$	14, 23; Trans	$S^{29} R^{30}$
25	$\{?\{u, \sim u\}\}$	8, 24; DP	R^{29}
26	$[u] u$	Target	R^{29}
27	$t \supset u$	Prem	
28	$[t] u$	27; $\supset E$	$S^{28} R^{29}$
29	u	23, 28; Trans	
30	q	24, 29; Trans	
31	$p \vee q$	6, 30; Trans	

3.4 The rules and the permissions and obligations



Prem, FAR, CAR, EM, EM0, Trans, Main, Target, DP

permissions + further comments on some rules

(marking definitions follow)





Main Start a psp with the line:

1 $\{?\{M, \sim M\}\}$

Main

Target If P is the problem of an unmarked problem line,
and A is a direct answer of a member of P ,
then one may add:

k $[A] A$

Target

Prem If A is an unmarked target, $B \in \Gamma$, and $pp(A, B)$,
then one may add:

k B

Prem



Formula analysing rules (bring one closer to a target):

$$\frac{[\Delta] a}{[\Delta] a_1 \quad [\Delta] a_2} \quad \frac{[\Delta] b}{[\Delta \cup \{ *b_2 \}] b_1 \quad [\Delta \cup \{ *b_1 \}] b_2}$$

FAR If C is an unmarked target,
 $[\Delta] A$ is the formula of an unmarked line i ,
 $[\Delta] A / [\Delta \cup \Delta'] B$ is a formula analysing rule,
and $pp(C, B)$,

then one may add:

$$k \quad [\Delta \cup \Delta'] B \quad i; R$$

in which R is the name of the formula analysing rule.



Condition analysing rules (reveal other means to reach a target):

$$\frac{[\Delta \cup \{a\}] A}{[\Delta \cup \{a_1, a_2\}] A} \quad \frac{[\Delta \cup \{b\}] A}{[\Delta \cup \{b_1\}] A \quad [\Delta \cup \{b_2\}] A}$$

CAR If A is an unmarked target,
 $[\Delta \cup \{B\}] A$ is the formula of an unmarked line i ,
 and $[\Delta \cup \{B\}] A / [\Delta \cup \Delta'] A$ is a condition analysing rule,
 then one may add:

$$k \quad [\Delta \cup \Delta'] A \quad i; R$$

in which R is the name of the condition analysing rule.



Eliminate some problems without answering them:

EM0 If $[\Delta \cup \{*A\}] A$ is the formula of a line i that is neither R-marked nor I-marked, then one may add:

k $[\Delta] A$ i ; EM0

EM If A is an unmarked target,
 $[\Delta \cup \{B\}] A$ and $[\Delta' \cup \{\sim B\}] A$ are the respective formulas of the unmarked or only D-marked lines i and j ,
and $\Delta \subseteq \Delta'$ or $\Delta' \subseteq \Delta$,
then one may add:

k $[\Delta \cup \Delta'] A$ i, j ; EM



eliminate obtained elements from a condition (and solved questions from a problem)

and

summarize remaining problems (and paths):

Trans If A is an unmarked target,
and $[\Delta \cup \{B\}] A$ and $[\Delta'] B$ are the respective formulas of the
at most S-marked (not R-, I- or D-marked) lines i and j ,
then one may add:

k $[\Delta \cup \Delta'] A$ i, j ; Trans



handle derived problems:

DP If A is an unmarked target from problem line i
and $[B_1, \dots, B_n] A$ is the formula of an unmarked line j ,
then one may add:

k $\{?\{B_1, \sim B_1\}, \dots, ?\{B_n, \sim B_n\}\} \quad i, j; \text{ DP}$



no instruction for applying EFQ

in view of the intended applications

(deriving predictions, finding explanations, etc.)

the *only* exception seems to be: answering $\{?\{\Gamma \vdash_{\text{CL}} A, \Gamma \not\vdash_{\text{CL}} A\}\}$

but every possible application seems to require CL^- .



Marking definitions

redundant lines are R-marked: (unconditional A identified with $[\emptyset] A$)

Definition 1 *An at most S-marked declarative line i that has $[\Delta] A$ as its formula is R-marked at a stage iff, at that stage, $[\Theta] A$ is the formula of a line for some $\Theta \subset \Delta$.*

Definition 2 *An unmarked problem line i is R-marked at a stage iff, at that stage, a direct answer A of a question of line i is the formula of a line.*



the following definitions require:

- target from a problem line
- resolution line
- direct target from
- target sequence
- grounded target sequence



inoperative lines are I-marked (not useful for extant problem):

Definition 3 *An at most S-marked target line that has $[A] A$ as its formula is I-marked at a stage iff every problem line from which A is a target is marked at that stage.*

Definition 4 *An at most S-marked resolution line of which $[\Delta^1] A^1$ is the formula for some $\Delta^1 \neq \emptyset$ is I-marked at a stage iff, at that stage, for every grounded target sequence $\langle [\Delta^n] A^n, \dots, [\Delta^1] A^1 \rangle$,*

- (i) some target $[A^i] A^i$ ($1 \leq i \leq n$) is marked, or*
- (ii) $\{A^n, \dots, A^1\} \cap \Delta^1 \neq \emptyset$, or*
- (iii) $\Delta^1 \cup \dots \cup \Delta^n \cup \Gamma_s^\circ$ is flatly inconsistent.*

Definition 5 *An unmarked problem line is I-marked iff no unmarked resolution line generates it.*



Dead end lines are D-marked (no further action from such line)

- A is a *dead end* (A is literal and not a positive part of a premise)
- CAR-descendant of $[\Delta \cup \{A\}] B$

Definition 6 An at most S-marked resolution line with formula $[\Delta] A$ is D-marked at a stage iff some $B \in \Delta$ is a dead end or, at that stage, all CAR-descendants of $[\Delta] A$ occur in the psp and are D-marked.

Definition 7 An at most S-marked target line with formula $[A] A$ is D-marked at a stage iff A is a dead end or no further action can be taken in view of target A .



it can be shown that, for all consistent Γ :



(i) the procedure applied to Γ and $\{?{A, \sim A}\}$ results in the answer A ,
iff $\Gamma \vdash_{\text{CL}} A$

and

(ii) the procedure applied to Γ and $\{?{A, \sim A}\}$ stops without the main
problem being answered, or results in the answer $\sim A$ iff $\Gamma \not\vdash_{\text{CL}} A$

for the predicative case:

if the procedure applied to Γ and $\{?{A, \sim A}\}$ stops without the main
problem being answered, or results in the answer $\sim A$, then $\Gamma \not\vdash_{\text{CL}} A$

because

(ii') the procedure applied to Γ and $\{?{A, \sim A}\}$ stops without the main
problem being answered, or results in the answer $\sim A$, or *does not stop*
iff $\Gamma \not\vdash_{\text{CL}} A$



Speed up the procedure by S-marks

- Γ_s^o : union of Γ and of the set of conditionless formulas that occur at stage s of the psp

Definition 8 *A R-unmarked resolution line in which $[\Delta^1] A^1$ is derived is S-marked iff*

- (i) $\Delta^1 \cap \Gamma_s^o \neq \emptyset$, or
- (ii) for some target sequence $\langle [\Delta^n] A^n, \dots, [\Delta^1] A^1 \rangle$, $\{A^n\} \cup \Delta^1$ is flatly inconsistent whereas Δ^1 is not flatly inconsistent, or
- (iii) $\Delta_1 \subset \Delta^n \cup \dots \cup \Delta^2$ for some target sequence $\langle [\Delta^n] A^n, \dots, [\Delta^1] A^1 \rangle$.

3.5 Answerable questions



\mathbb{A} is a set of questions that can be answered by standard means
(for example: observation or experiment)

idea: whenever an unmarked target is a positive part of a direct answer
of a member of \mathbb{A} , that question can be answered (outside the proof)
and the answer can be introduced as a new premise

whether some $? \{A, \sim A\} \in \mathbb{A}$ is launched depends on pragmatic
(economic) considerations





“dead end” needs to be redefined: A is a dead end iff it is not a positive part of a premise or of a direct answer to a member of \mathbb{A} .

a target A justifies asking the answerable question

- $?\{A, \sim A\}$
- $?\{A \wedge B, \sim A \wedge B\}$
- $?\{A \vee B, \sim A \vee B\}$
- $?\{B \supset A, \sim(B \supset A)\}$

etc.

so A need not be an unmarked target in order for $?\{A, \sim A\}$ to be launched





a launched question is answered *outside* the psp

its answer is introduced as a new premise

this is awkward from a logical point of view

so better

redefine \mathbb{A} as a set of couples $\langle ?\{A, \sim A\}, B \rangle$ with $B \in \{A, \sim A\}$

B is determined but unknown to the problem solver

that A is the target justifies launching $\langle ?\{A, \sim A\}, A \rangle$ just as much as it justifies launching $\langle ?\{A, \sim A\}, \sim A \rangle$ (etc.)



$\Gamma = \{(q \wedge r) \supset p, \sim s \vee q, s, \dots\}$ $\Delta = \{\langle ?\{q \supset r, \sim(q \supset r)\}, q \supset r \rangle, \dots\}$.

1	$\{?\{p, \sim p\}\}$	Main	R^{19}
2	$[p] p$	Target	R^{19}
3	$(q \wedge r) \supset p$	Prem	
4	$[q \wedge r] p$	3; $\supset E$	R^{19}
5	$[q, r] p$	4; $C\wedge E$	$S^9 R^{10}$
6	$\{?\{q, \sim q\}, ?\{r, \sim r\}\}$	2, 5; DP	I^{10}
7	$[r] r$	Target	I^{10}
8	$q \supset r$	7; New	
9	$[q] r$	8; $C\supset E$	I^{10}
10	$[q] p$	5, 9; Trans	R^{19}
11	$\{?\{q, \sim q\}\}$	2, 10; DP	R^{18}
12	$[q] q$	Target	R^{18}
13	$\sim s \vee q$	Prem	
14	$[s] q$	13; $\vee E$	$S^{17} R^{18}$
15	$\{?\{s, \sim s\}\}$	12, 14; DP	R^{17}
16	$[s] s$	Target	R^{17}
17	s	Prem	
18	q	14, 17; Trans	
19	p	10, 18; Trans	

3.6 Variants, extensions and comments

- procedural variants
- extensions to other logics
 - including adaptive logics to handle inconsistencies, abduction, inductive generalization, ... (fifth lecture)

procedure was not intended to be maximally efficient in view of its aim:

- (i) explicate actual problem-solving processes
- (ii) avoid steps that are useless with respect to the main problem, the premises and the directly answerable questions
- (iii) easily generalizable to other logics (devise prospective dynamics)

procedure is probably not maximally efficient in its kind

- this requires further research
- it does not undermine the main aim of the enterprise:
to delineate sensible reasoning